

2022 Indianapolis College Conference Rules of Play

D-I Men's (6 teams, 4 advance), D-I Women's (7,5), Dev. Women's (Double Round Robin)

Games to 15

Halftime Cap: 50 minutes (1 siren blast)

Halftime: 10 Minutes (1 siren blast)

Soft Cap: 90 minutes (1 siren blast)

Hard Cap: 100 minutes (1 siren blast)

20 additional minutes between rounds (120 minute rounds)

2 timeouts/half (NO floater)

4 rounds of games, 3 games/team

D-III Men's (5 Teams, 4 Advance)

Saturday:

Games to 13

Halftime Cap: 45 minutes (***2 air horn OR siren blasts***)

Halftime: 10 Minutes (***2 air horn OR siren blasts***)

Soft Cap: 75 minutes (***2 air horn OR siren blasts***)

Hard Cap: 85 minutes (***2 air horn OR siren blasts***)

15 additional minutes between rounds (100 minute rounds)

2 timeouts/half (NO floater)

5 rounds of games, 4 games/team

Sunday:

Games to 15

Halftime Cap: 50 minutes (1 siren blast)

Halftime: 10 Minutes (1 siren blast)

Soft Cap: 90 minutes (1 siren blast)

Hard Cap: 100 minutes (1 siren blast)

20 additional minutes between rounds (120 minute rounds)

2 timeouts/half (NO floater)

2 rounds of games, 2 games/team

As a USAU College Series Tournament, any instance in which a team forfeits a game would result in their withdrawal from the tournament and any qualification unless meeting the criteria guided for allowable forfeits in the [format manual](#).