

TO REPORT EMERGENCIES TEXT/CALL
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RULES OF PLAY

- ***Spirit of the game is paramount!***
- **USA Ultimate 11th Editions Rules**, including contact calls.
- **TIME OUTS:** 2 time outs per half for all games - - NOTE: A time out is 90 seconds in length + 30 seconds for the defense to set MAX.
- **GAME LENGTH:**
 - **Pool & Placement/Bracket Play**
 - Pool Play
 - Games to 13
 - Round Start: **1 horn blast**
 - Hard Cap: @ 75 min. – **1 horn blast**
 - Round Length: 105 min.
 - Placement/Bracket Play
 - Games to 15
 - Round Start: **1 horn blast**
 - Hard Cap: @ 90 min. – **1 horn blast**
- **HALF TIME:** 10 minutes
- **HARD CAP:**

There is NO SOFT CAP! When the Hard Cap horn sounds finish the point in progress. A point begins immediately after the previous score. If teams are tied at the end of the hard cap point, then play one additional point. Whichever team scores that point is the winner.
- **OVERTIME:**

Overtime is defined when two teams are tied at one less than the game total (tied 12-12 in a game to 13 or 10-10 in a game to 11). In overtime, each team has exactly 1 time out, regardless of how many used or unused timeouts were still available from regulation play.