

Medical and Inclement Weather Plan

Nearest Hospital

Name: Riverview Health Westfield Hospital

Address: 17600 Shamrock Blvd., Westfield, IN 46074

Phone Number: 317-214-5555

Map Link: link

Medical Services provided at tournament

We will have 4 medical staff at the fields providing taping, diagnostics, emergency and first aid services.

Where will the medical staff be at the event

The medical staff will be located in 4 separate tents as marked on the facility field map.

How can teams contact the medical staff (phone, radio)

Walkie-talkie radios are located at each scoreboard. Use channel #7.

How will event staff communicate weather, emergency & schedule changes to teams

GRAND PARK SEVERE WEATHER POLICY • Alarm will sound when lightning is within 10 miles (This is a solid tone siren, beacon lights will turn on)

- If the park experiences technical difficulties with the notification system, air horns will be used in a backup situation.
- There will be a 15-minute delay from the last lightning strike before the all-clear sounds (This is a pulsing high/low tone, beacon lights will turn off)
- Grand Park management team, which includes anchor organizations, will communicate directly with Event Directors in the event of severe weather that requires evacuation.
- When severe weather alarm sounds, the red beacon lights will become active and all visitors and athletes must evacuate immediately to cars and stay in cars until the all-clear signal sounds.



- Any guest unable to get to their vehicle quickly due to a handicap may seek safety at the nearest shelter building.
- In case of a tornado warning or other life-threatening emergency, all visitors and athletes will be instructed to evacuate the park and seek shelter away from Grand Park.
- Concessions will be closed throughout the delay
- Updates will also be communicated via GroupMe.

Any other relevant information specific to your tournament, if applicable (Facility specific weather policies)

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We will also have 2 bull horns for verbal communication.

USA Ultimate Weather Policy

1 - Heat Monitoring Standards and Potential Competition Adjustments

USA Ultimate Wet Bulb Globe Temperature (WBGT) Guidelines

WBGT - F	Heat Precaution Level	Activity and Rest-Break Guidelines
<82.0	Level 0	Normal activity
82.0-86.9	Level 1	1. One official hydration break per half. a) First-half break occurs when first team reaches 4. b) Second-half break occurs when first team reaches 12 or when soft cap is applied, whichever comes first. c) Break extends the time between points by 3 minutes before the next pull (i.e. total of 4 minutes 30 seconds).



87.0-89.9	Level 2	 One official hydration break per half. First-half break occurs when first team reaches 4. Second-half break occurs when first team reaches 12 or when soft cap is applied, whichever comes first. Break extends the time between points by 4 minutes before the next pull (i.e. total of 5 minutes 30 seconds). Time between each point is extended by 1 minute (i.e. adds 60 seconds to existing 90 second period). Maximum game length is 90 minutes. Rounds scheduled for longer will be shortened to 90 minute hard cap. Soft cap will be adjusted to 20 minutes before hard cap. Minimum time between rounds is 30 minutes. Schedules with less time will be adjusted and communicated.
>=90.0	Level 3	Play cancelled. Games rescheduled for cooler conditions (i.e. <90.0 WBGT).

We understand that there may be some competition impacts of making in-game or game by game adjustments, and will manage those as fairly as possible, as we do with other weather impacts. However, our top priority will remain the safety of athletes and other participants.

2 - Event Services

In addition to the monitoring described above and our usual health and safety plans, we are providing the following services at the U.S. Open Club Championships to prepare for hot conditions and continue to prioritize player safety. Below is a list of services being provided:

- Shade tents We are providing shade tents for teams at each field in addition to providing shaded areas throughout the facility.
- Immersion tubs for use by medical staff to treat heat illness.

3 - Player and Team Safety Recommendations

As mentioned above, tournament staff will be monitoring conditions on a regular basis. But, there are things you and your team can do to prepare for and compete in hot conditions.

- Hydration starts before competition including during flights!
- Hydrate the evening before/after competition each day.
 - o Drink about 10oz ("20 gulps") of water every 15-20 minutes of activity
 - o Even non-players should hydrate
- Try to drink enough fluids to keep your urine a light yellow color.
- Consider adding sports drinks (ie Gatorade, Powerade, etc) to the hydration plan.
- Be cautious of artificial sweeteners as the can cause upset stomachs if you are not used to them.
- Eat real food to help replace the salts you sweat out AND the calories you are burning.
- BE VERY CAUTIOUS IF USING PRE-WORKOUT SUPPLEMENTS
 - The caffeine found in pre-workout supplements can cause dehydration in hot/humid weather
 - *****If you have never used it previously, this is not the time to start as the effects can be additive to those of the heat/humidity.*****



• If you had a heat related problem/illness in the past, you need to make sure your coaches/captains/teammates are aware. They can help prompt you to drink/use cooling towel, etc and to know if you need medical attention.

Please see on site athletic trainers and medical staff for any of the following:

- Thirst not resolved after what seems like adequate hydration
- Cramping (legs or otherwise)
- Lack of sweat during exertion
- Dizziness
- Headache
- Skin extra red OR extra pale
- Headache
- Lack of sweating
- Inability to urinate
- "Not acting right"
- IF you are concerned about yourself, a teammate or other player- the scorekeepers will have radios and can contact the medical team.

For additional health and safety tips, including information on concussions and other types of injuries and illness, please refer to our <u>Athlete Health and Safety Packet</u>.